

PLAN of STUDY

PLAN OF STUDY: MA - Digital Media & Design

SCHOOL OF FINE ARTS

2016-2017 Catalog

MA in DMD

Degree plan must reflect 30 successfully completed credits

(excluding Pass/Fail courses).

DMD Common Courses, 15 credits from:

DMD 5010 Digital Culture	DMD 5350 Simulations
DMD 5070 Web Design	DMD 5440 Mobile Application Development
DMD 5030 Narrative Workshop	DMD 5470 Advanced Web Design
DMD 5040 Student Agency	DMD 5500 Intro to Digital Game Design
DMD 5200 Motion Graphics 1	DMD 5522 Stories in Video Games
DMD 5201 Motion Graphics II	DMD 5530 Virtual World & Simulations
DMD 5205 History of Animation	DMD 5531 Game System Design
DMD 5210 Moving Image & Sequence	DMD 5540 Multiplayer Game Design
DMD 5211 Experimental & Alternative Techniques	DMD 5542 Intro to Scripting for Games
DMD 5220 Broadcast Graphics & Title Sequence	DMD 5550 Game Production
DMD 5230 Cinematic Storytelling	DMD 5560 Advanced Digital Game Design & Development
DMD 5300 3D Animation 1	DMD 5700 Digital Media Strategies for Business
DMD 5301 Animation 2	DMD 5710 Social Media Business Applications
DMD 5305 History of Computer Graphics	DMD 5720 Digital Media Analytics
DMD 5310 Modeling 1	DMD 5730 Digital Consumer Behavior
DMD 5311 Modeling, Lighting & Rendering 2	
DMD 5315 Character Rigging	
DMD 5340 Compositing For Visual Effects	

Secondary Field Courses (6 credits):

From department of choice within the student's area of expertise (Arts & Entertainment, Engineering & Science, Business, or Digital Humanities & Digital Social Sciences)

Independent Study for Research (9 credits):

Taken with faculty member of either DMD or the department affiliated with student's secondary field

Advisor's signature

Department Head

Associate Advisor's signature

Associate Advisor's signature